/\*

\* second extended-fs super-block data in memory

\*/

struct ext2\_sb\_info {

unsigned long s\_frag\_size; /\* Size of a fragment in bytes \*/

unsigned long s\_frags\_per\_block;/\* Number of fragments per block \*/

unsigned long s\_inodes\_per\_block;/\* Number of inodes per block \*/

unsigned long s\_frags\_per\_group;/\* Number of fragments in a group \*/

unsigned long s\_blocks\_per\_group;/\* Number of blocks in a group \*/

unsigned long s\_inodes\_per\_group;/\* Number of inodes in a group \*/

unsigned long s\_itb\_per\_group; /\* Number of inode table blocks per group \*/

unsigned long s\_gdb\_count; /\* Number of group descriptor blocks \*/

unsigned long s\_desc\_per\_block; /\* Number of group descriptors per block \*/

unsigned long s\_groups\_count; /\* Number of groups in the fs \*/

unsigned long s\_overhead\_last; /\* Last calculated overhead \*/

unsigned long s\_blocks\_last; /\* Last seen block count \*/

struct buffer\_head \* s\_sbh; /\* Buffer containing the super block \*/

struct ext2\_super\_block \* s\_es; /\* Pointer to the super block in the buffer \*/

struct buffer\_head \*\* s\_group\_desc;

unsigned long s\_mount\_opt;

unsigned long s\_sb\_block;

uid\_t s\_resuid; gid\_t s\_resgid;

unsigned short s\_mount\_state;

unsigned short s\_pad;

int s\_addr\_per\_block\_bits;

int s\_desc\_per\_block\_bits;

int s\_inode\_size;

int s\_first\_ino;

spinlock\_t s\_next\_gen\_lock;

u32 s\_next\_generation;

unsigned long s\_dir\_count;

u8 \*s\_debts;

struct percpu\_counter s\_freeblocks\_counter;

struct percpu\_counter s\_freeinodes\_counter;

struct percpu\_counter s\_dirs\_counter;

struct blockgroup\_lock s\_blockgroup\_lock; /\* root of the per fs reservation window tree \*/

spinlock\_t s\_rsv\_window\_lock;

struct rb\_root s\_rsv\_window\_root;

struct ext2\_reserve\_window\_node s\_rsv\_window\_head;

};